Features

- Single Supply Voltage, Range 3V to 3.6V
- 3-Volt Only Read and Write Operation
- Software Protected Programming
- Fast Read Access Time 150 ns
- Low Power Dissipation
 - 15 mA Active Current
 - 40 µA CMOS Standby Current
- Sector Program Operation
 - Single Cycle Reprogram (Erase and Program)
 - 1024 Sectors (128 bytes/sector)
 - Internal Address and Data Latches for 128 Bytes
- Two 8K Bytes Boot Blocks with Lockout
- Fast Sector Program Cycle Time 20 ms
- Internal Program Control and Timer
- DATA Polling for End of Program Detection
- Typical Endurance > 10,000 Cycles
- CMOS and TTL Compatible Inputs and Outputs
- Commercial and Industrial Temperature Ranges

Description

The AT29LV010A is a 3-volt only in-system Flash programmable and erasable read only memory (Flash). Its 1 megabit of memory is organized as 131,072 bytes by 8 bits. Manufactured with Atmel's advanced nonvolatile CMOS technology, the device offers access times to 150 ns with power dissipation of just 54 mW over the commercial temperature range. When the device is deselected, the CMOS standby current is less than 40 μ A. The device endurance is such that any sector can typically be written to in excess of 10,000 times.

To allow for simple in-system reprogrammability, the AT29LV010A does not require high input voltages for programming. Three-volt-only commands determine the operation of the device. Reading data out of the device is similar to reading from an *(continued)*

Pin Configurations

Pin Name	Function
A0 - A16	Addresses
CE	Chip Enable
ŌE	Output Enable
WE	Write Enable
I/O0 - I/O7	Data Inputs/Outputs
NC	No Connect

PLCC Top View

A12	A15 A16	ΣŠ	WE	Ŷ	
ہے ۔			Π		
*	~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~		3	8	
A7 🗆 5		0 .		29	🗆 A14
A6 🗆 6				28	🗆 A13
A5 🗆 7				27	🗆 A8
A4 🗆 8				26	🗆 A9
A3 🗖 9				25	🗆 A11
A2 🗖 10				24] OE
A1 🗆 11				23	🗆 A10
A0 🗆 12				22	⊐ CE
1/00 🗆 13_			_	_21	1/07
14	15	12 8	19	20	
101	07 Q	103 103	8	ő	
2	: ⊇ Ū	$\geq \geq$	2	\geq	

TSOP Top View Type 1 32 0E A11 🗆 ^{1}C A9 🗖 31 ___ A10 A8 🖂 3 30 🗖 CE A13 29 1/07 29 1/07 28 1/06 27 1/05 26 1/04 25 1/03 A14 🗆 NC E WEL VCC 24 GND A16 🗖 10 23 1/02 A15 11 A12 12 22 | |/O1 21 | |/O0 20 A0 19 A1 A7 🗌 13 A6 🗌 14 A5 🗖 15 18 A2 17 🗖 A3 A4 🗖 16



1-Megabit (128K x 8) 3-volt Only Flash Memory

AT29LV010A

Rev. 0520C-10/98

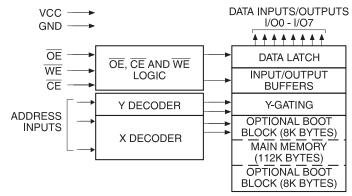




EPROM. Reprogramming the AT29LV010A is performed on a sector basis; 128 bytes of data are loaded into the device and then simultaneously programmed.

During a reprogram cycle, the address locations and 128 bytes of data are captured at microprocessor speed and internally latched, freeing the address and data bus for other operations. Following the initiation of a program cycle, the device will automatically erase the sector and then program the latched data using an internal control timer. The end of a program cycle can be detected by DATA polling of I/O7. Once the end of a program cycle has been detected, a new access for a read or program can begin.

Block Diagram



Device Operation

READ: The AT29LV010A is accessed like an EPROM. When \overrightarrow{CE} and \overrightarrow{OE} are low and \overrightarrow{WE} is high, the data stored at the memory location determined by the address pins is asserted on the outputs. The outputs are put in the high impedance state whenever \overrightarrow{CE} or \overrightarrow{OE} is high. This dual-line control gives designers flexibility in preventing bus contention.

SOFTWARE DATA PROTECTION PROGRAMMING: The AT29LV010A has 1024 individual sectors, each 128 bytes. Using the software data protection feature, byte loads are used to enter the 128 bytes of a sector to be programmed. The AT29LV010A can only be programmed or reprogrammed using the software data protection feature. The device is programmed on a sector basis. If a byte of data within the sector is to be changed, data for the entire 128 byte sector must be loaded into the device. The data in any byte that is not loaded during the programming of its sector will be indeterminate. The AT29LV010A automatically does a sector erase prior to loading the data into the sector. An erase command is not required.

Software data protection protects the device from inadvertent programming. A series of three program commands to specific addresses with specific data must be presented to the device before programming may occur. The same three program commands must begin each program operation. All software program commands must obey the sector program timing specifications. Power transitions will not reset the software data protection feature, however the software feature will guard against inadvertent program cycles during power transitions.

Any attempt to write to the device without the 3-byte command sequence will start the internal write timers. No data will be written to the device; however, for the duration of t_{WC} , a read operation will effectively be a polling operation.

After the software data protection's 3-byte command code is given, a byte load is performed by applying a low pulse on the \overline{WE} or \overline{CE} input with \overline{CE} or \overline{WE} low (respectively) and \overline{OE} high. The address is latched on the falling edge of \overline{CE} or \overline{WE} , whichever occurs last. The data is latched by the first rising edge of \overline{CE} or \overline{WE} .

The 128 bytes of data must be loaded into each sector. Any byte that is not loaded during the programming of its sector will be erased to read FFh. Once the bytes of a sector are loaded into the device, they are simultaneously programmed during the internal programming period. After the first data byte has been loaded into the device, successive bytes are entered in the same manner. Each new byte to be programmed must have its high to low transition on \overline{WE} (or \overline{CE}) within 150 µs of the low to high transition of \overline{WE} (or CE) of the preceding byte. If a high to low transition is not detected within 150 µs of the last low to high transition, the load period will end and the internal programming period will start. A7 to A16 specify the sector address. The sector address must be valid during each high to low transition of $\overline{\text{WE}}$ (or $\overline{\text{CE}}$). A0 to A6 specify the byte address within the sector. The bytes may be loaded in any order; sequential loading is not required. Once a programming operation has been initiated, and for the duration of t_{WC}, a read operation will effectively be a polling operation.

HARDWARE DATA PROTECTION: Hardware features protect against inadvertent programs to the AT29LV010A in the following ways: (a) V_{CC} sense—if V_{CC} is below 1.8V (typical), the program function is inhibited; (b) V_{CC} power on delay—once V_{CC} has reached the V_{CC} sense level, the device will automatically time out 10 ms (typical) before programming; (c) Program inhibit—holding any one of \overline{OE} low, \overline{CE} high or \overline{WE} high inhibits program cycles; and (d) Noise filter— pulses of less than 15 ns (typical) on the \overline{WE} or \overline{CE} inputs will not initiate a program cycle.

INPUT LEVELS: While operating with a 3.3V \pm 0.3V power supply, the address inputs and control inputs (\overline{OE} , \overline{CE} and \overline{WE}) may be driven from 0 to 5.5V without adversely affecting the operation of the device. The I/O lines can be driven from 0 to V_{CC} + 0.6V.

PRODUCT IDENTIFICATION: The product identification mode identifies the device and manufacturer as Atmel. It may be accessed by hardware or software operation. The

hardware operation mode can be used by an external programmer to identify the correct programming algorithm for the Atmel product. In addition, users may wish to use the software product identification mode to identify the part (i.e. using the device code), and have the system software use the appropriate sector size for program operations. In this manner, the user can have a common board design for 256K to 4-megabit densities and, with each density's sector size in a memory map, have the system software apply the appropriate sector size.

For details, see Operating Modes (for hardware operation) or Software Product Identification. The manufacturer and device code is the same for both modes.

DATA POLLING: The AT29LV010A features DATA polling to indicate the end of a program cycle. During a program cycle an attempted read of the last byte loaded will result in the complement of the loaded data on I/O7. Once the program cycle has been completed, true data is valid on all outputs and the next cycle may begin. DATA polling may begin at any time during the program cycle.

TOGGLE BIT: In addition to DATA polling the AT29LV010A provides another method for determining the end of a program or erase cycle. During a program or erase operation, successive attempts to read data from the device will result in I/O6 toggling between one and zero. Once the program cycle has completed, I/O6 will stop toggling and valid data will be read. Examining the toggle bit may begin at any time during a program cycle.

OPTIONAL CHIP ERASE MODE: The entire device can be erased by using a 6-byte software code. Please see Software Chip Erase application note for details.

BOOT BLOCK PROGRAMMING LOCKOUT: The AT29LV010A has two designated memory blocks that have a programming lockout feature. This feature prevents pro-

gramming of data in the designated block once the feature has been enabled. Each of these blocks consists of 8K bytes; the programming lockout feature can be set independently for either block. While the lockout feature does not have to be activated, it can be activated for either or both blocks.

These two 8K memory sections are referred to as *boot blocks*. Secure code which will bring up a system can be contained in a boot block. The AT29LV010A blocks are located in the first 8K bytes of memory and the last 8K bytes of memory. The boot block programming lockout feature can therefore support systems that boot from the lower addresses of memory or the higher addresses. Once the programming lockout feature has been activated, the data in that block can no longer be erased or programmed; data in other memory locations can still be changed through the regular programming methods. To activate the lockout feature, a series of seven program commands to specific addresses with specific data must be performed. Please see Boot Block Lockout Feature Enable Algorithm.

If the boot block lockout feature has been activated on either block, the chip erase function will be disabled.

BOOT BLOCK LOCKOUT DETECTION: A software method is available to determine whether programming of either boot block section is locked out. See Software Product Identification Entry and Exit sections. When the device is in the software product identification mode, a read from location 00002H will show if programming the lower address boot block is locked out while reading location 1FFF2H will do so for the upper boot block. If the data is FE, the corresponding block can be programmed; if the data is FF, the program lockout feature has been activated and the corresponding block cannot be programmed. The software product identification exit mode should be used to return to standard operation.

Absolute Maximum Ratings*

Temperature Under Bias55°C to +125°C
Storage Temperature65°C to +150°C
All Input Voltages (including NC Pins) with Respect to Ground0.6V to +6.25V
All Output Voltages with Respect to Ground0.6V to V_{CC} + 0.6V
Voltage on A9 (including NC Pins) with Respect to Ground0.6V to +13.5V

*NOTICE: Stresses beyond those listed under "Absolute Maximum Ratings" may cause permanent damage to the device. This is a stress rating only and functional operation of the device at these or any other conditions beyond those indicated in the operational sections of this specification is not implied. Exposure to absolute maximum rating conditions for extended periods may affect device reliability



<u>AIMEL</u>

DC and AC Operating Range

		AT29LV010A-15	AT29LV010A-20	AT29LV010A-25
Operating	Com.	0°C - 70°C	0°C - 70°C	0°C - 70°C
Temperature (Case)	Ind.	-40°C - 85°C	-40°C - 85°C	-40°C - 85°C
V _{CC} Power Supply ⁽¹⁾		$3.3V\pm0.3V$	$3.3V\pm0.3V$	$3.3V\pm0.3V$

Note: 1. After power is applied and V_{CC} is at the minimum specified data sheet value, the system should wait 20 ms before an operational mode is started.

Operating Modes

Mode	CE	ŌĒ	WE	Ai	I/O
Read	V _{IL}	V _{IL}	V _{IH}	Ai	D _{OUT}
Program ⁽²⁾	V _{IL}	V _{IH}	V _{IL}	Ai	D _{IN}
5V Chip Erase	V _{IL}	V _{IH}	V _{IL}	Ai	
Standby/Write Inhibit	V _{IH}	X ⁽¹⁾	Х	X	High Z
Program Inhibit	Х	Х	V _{IH}		
Program Inhibit	Х	V _{IL}	Х		
Output Disable	Х	V _{IH}	Х		High Z
Product Identification					
Llenduren	N	N		A1 - A16 = V_{IL} , A9 = V_{H} , ⁽³⁾ A0 = V_{IL}	Manufacturer Code ⁽⁴⁾
Hardware	V _{IL}	V _{IL}	V _{IH}	A1 - A16 = V_{IL} , A9 = V_{H} , ⁽³⁾ A0 = V_{IH}	Device Code ⁽⁴⁾
Software ⁽⁵⁾				$A0 = V_{IL}, A1 - A16 = V_{IL}$	Manufacturer Code ⁽⁴⁾
Soltware				A0 = V _{IH} , A1 - A16 = V _{IL}	Device Code ⁽⁴⁾

Notes: 1. X can be V_{IL} or V_{IH} .

- 2. Refer to AC Programming Waveforms.
- 3. $V_{H} = 12.0V \pm 0.5V.$
- 4. Manufacturer Code is 1F. The Device Code is 35.
- 5. See details under Software Product Identification Entry/Exit.

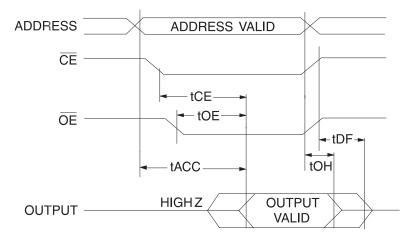
DC Characteristics

Symbol	Parameter	Condition	Condition		Max	Units
I _{LI}	Input Load Current	$V_{IN} = 0V$ to V_{CC}			1	μA
I _{LO}	Output Leakage Current	$V_{I/O} = 0V$ to V_{CC}			1	μA
L V Standby Current CMOS		Com.		40	μA	
I _{SB1}	V _{CC} Standby Current CMOS	$\overline{CE} = V_{CC} - 0.3V$ to V_{CC}	Ind.		50	μA
I _{SB2}	V _{CC} Standby Current TTL	$\overline{CE} = 2.0V$ to V_{CC}	\overline{CE} = 2.0V to V _{CC}		1	mA
I _{CC}	V _{CC} Active Current	f = 5 MHz; I _{OUT} = 0 mA; V _{CC}	= 3.6V		15	mA
V _{IL}	Input Low Voltage				0.6	V
V _{IH}	Input High Voltage			2.0		V
V _{OL}	Output Low Voltage	I _{OL} = 1.6 mA; V _{CC} = 3.0V			0.45	V
V _{OH}	Output High Voltage	$I_{OH} = -100 \ \mu\text{A}; \ V_{CC} = 3.0 \text{V}$		2.4		V

AC Read Characteristics

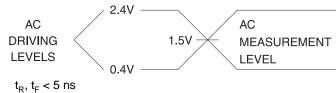
		AT29LV010A-15		AT29LV010A-20		AT29LV010A-25			
Symbol	Parameter	Min	Max	Min	Max	Min	Max	Units	
t _{ACC}	Address to Output Delay		150		200		250	ns	
$t_{CE}^{(1)}$	CE to Output Delay		150		200		250	ns	
$t_{OE}^{(2)}$	OE to Output Delay	0	100	0	100	0	120	ns	
$t_{DF}^{(3)(4)}$	CE or OE to Output Float	0	50	0	50	0	60	ns	
t _{OH}	Output Hold from OE, CE or Address, whichever occurred first	0		0		0		ns	

AC Read Waveforms⁽¹⁾⁽²⁾⁽³⁾⁽⁴⁾

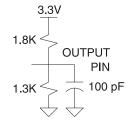


- Notes: 1. \overline{CE} may be delayed up to t_{ACC} t_{CE} after the address transition without impact on t_{ACC} .
 - 2. \overline{OE} may be delayed up to $t_{CE} t_{OE}$ after the falling edge of \overline{CE} without impact on t_{CE} or by $t_{ACC} t_{OE}$ after an address change without impact on t_{ACC} .
 - 3. t_{DF} is specified from \overline{OE} or \overline{CE} whichever occurs first (CL = 5 pF).
 - 4. This parameter is characterized and is not 100% tested.

Input Test Waveforms and Measurement Level



Output Test Load



Pin Capacitance

 $f = 1 \text{ MHz}, T = 25^{\circ}C^{(1)}$

Symbol	Тур	Max Units		Conditions
C _{IN}	4	6	pF	$V_{IN} = 0V$
C _{OUT}	8	12	pF	$V_{OUT} = 0V$

Note: 1. These parameters are characterized and not 100% tested.



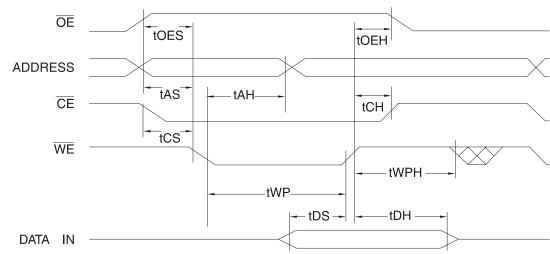


AC Byte Load Characteristics

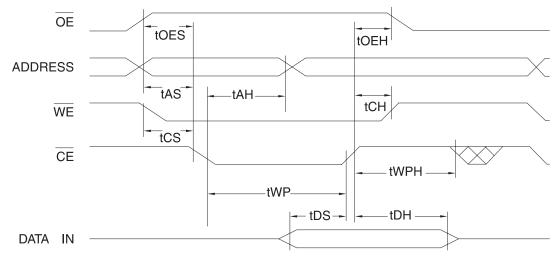
Symbol	Parameter	Min	Max	Units
t _{AS} , t _{OES}	Address, OE Set-up Time	10		ns
t _{AH}	Address Hold Time	100		ns
t _{CS}	Chip Select Set-up Time	0		ns
t _{CH}	Chip Select Hold Time	0		ns
t _{WP}	Write Pulse Width (\overline{WE} or \overline{CE})	200		ns
t _{DS}	Data Set-up Time	100		ns
t _{DH} , t _{OEH}	Data, OE Hold Time	10		ns
t _{WPH}	Write Pulse Width High	200		ns

AC Byte Load Waveforms⁽¹⁾⁽²⁾

WE Controlled



CE Controlled

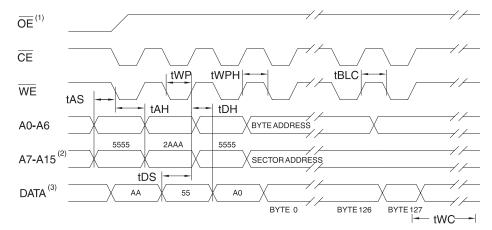


AT29LV010A

Program Cycle Characteristics

Symbol	Parameter	Min	Мах	Units
t _{WC}	Write Cycle Time		20	ms
t _{AS}	Address Set-up Time	10		ns
t _{AH}	Address Hold Time	100		ns
t _{DS}	Data Set-up Time	100		ns
t _{DH}	Data Hold Time	10		ns
t _{WP}	Write Pulse Width	200		ns
t _{BLC}	Byte Load Cycle Time		150	μs
t _{WPH}	Write Pulse Width High	200		ns

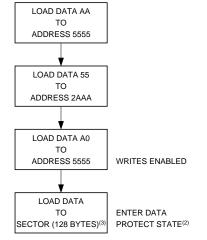
Software Protected Program Waveform



Notes: 1. \overline{OE} must be high when \overline{WE} and \overline{CE} are both low.

- 2. A7 through A16 must specify the sector address during each high to low transition of WE (or CE) after the software code has been entered.
- 3. All bytes that are not loaded within the sector being programmed will be indeterminate.

Programming Algorithm⁽¹⁾



Notes for software program code:

- 1. Data Format: I/O7 I/O0 (Hex); Address Format: A14 - A0 (Hex).
- 2. Data Protect state will be re-activated at end of program cycle.
- 3. 128 bytes of data MUST BE loaded.





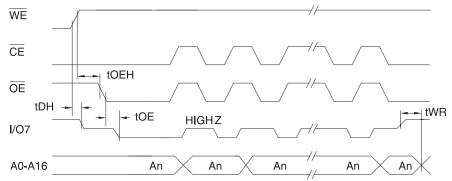
Data Polling Characteristics⁽¹⁾

Symbol	Parameter	Min	Тур	Max	Units
t _{DH}	Data Hold Time	10			ns
t _{OEH}	OE Hold Time	10			ns
t _{OE}	OE to Output Delay ⁽²⁾				ns
t _{WR}	Write Recovery Time	0			ns

Notes: 1. These parameters are characterized and not 100% tested.

2. See $t_{\mbox{\scriptsize OE}}$ spec in AC Read Characteristics.

Data Polling Waveforms



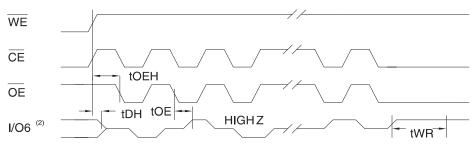
Toggle Bit Characteristics⁽¹⁾

Symbol	Parameter	Min	Тур	Max	Units
t _{DH}	Data Hold Time	10			ns
t _{OEH}	OE Hold Time	10			ns
t _{OE}	OE to Output Delay ⁽²⁾				ns
t _{OEHP}	OE High Pulse	150			ns
t _{WR}	Write Recovery Time	0			ns

Notes: 1. These parameters are characterized and not 100% tested.

2. See t_{OE} spec in AC Read Characteristics.

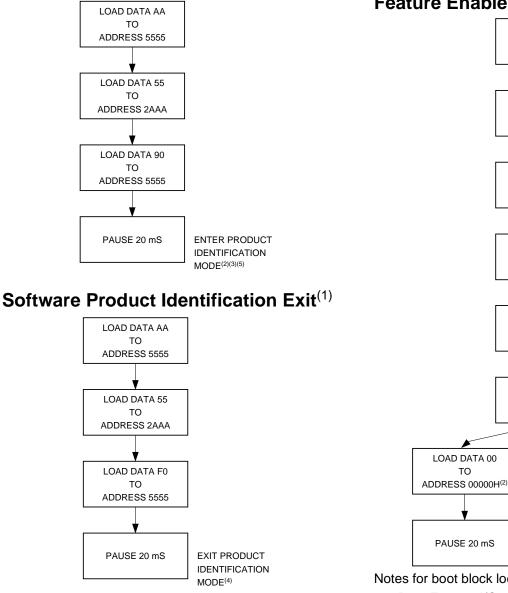
Toggle Bit Waveforms⁽¹⁾⁽³⁾



Notes: 1. Toggling either \overline{OE} or \overline{CE} or both \overline{OE} and \overline{CE} will operate toggle bit.

- 2. Beginning and ending state of I/O6 will vary.
- 3. Any address location may be used but the address should not vary.

AT29LV010A



Software Product Identification Entry⁽¹⁾

Boot Block Lockout Feature Enable Algorithm⁽¹⁾

LOAD DATA AA

то ADDRESS 5555

LOAD DATA 55

TO ADDRESS 2AAA

LOAD DATA 80

TO ADDRESS 5555

LOAD DATA AA

TO

ADDRESS 5555

LOAD DATA 55

то

ADDRESS 2AAA

LOAD DATA 40

TO

ADDRESS 5555

LOAD DATA FF

TO

ADDRESS FFFFFH⁽³⁾

PAUSE 20 mS

Notes for boot block lockout feature enable:

- Data Format: I/O7 I/O0 (Hex); 1. Address Format: A14 - A0 (Hex).
- 2. Lockout feature set on lower address boot block.
- 3. Lockout feature set on higher address boot block.
- Device Code is read for $A0 = V_{IH}$. 3. The device does not remain in identification mode if powered down.

Manufacturer Code is read for $A0 = V_{IL}$;

Notes for software product identification:

Address Format: A14 - A0 (Hex).

1. Data Format: I/O7 - I/O0 (Hex);

A1 - A16 = V_{\parallel} .

2.

- The device returns to standard operation mode. 4.
- 5. Manufacturer Code is 1F. The Device Code is 35.



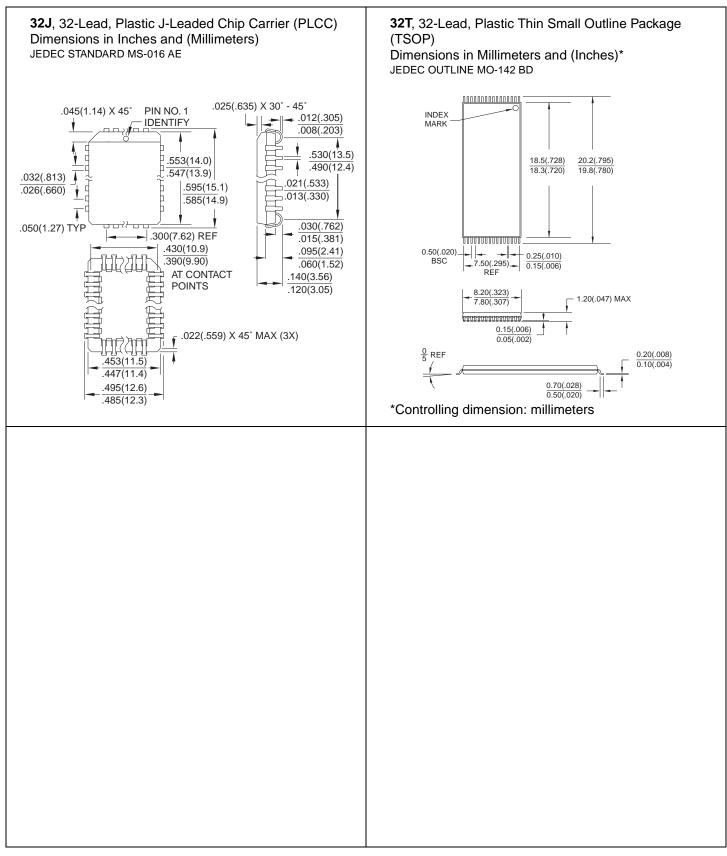
Ordering Information

t _{ACC} (ns)	I _{CC} (mA)				
	Active	Standby	Ordering Code	Package	Operation Range
150	15	0.04	AT29LV010A-15JC	32J	Commercial
			AT29LV010A-15TC	32T	(0° to 70°C)
	15	0.05	AT29LV010A-15JI	32J	Industrial
			AT29LV010A-15TI	32T	(-40° to 85°C)
200	15	0.04	AT29LV010A-20JC	32J	Commercial
			AT29LV010A-20TC	32T	(0° to 70°C)
	15	0.05	AT29LV010A-20JI	32J	Industrial
			AT29LV010A-20TI	32T	(-40° to 85°C)
250	15	0.04	AT29LV010A-25JC	32J	Commercial
			AT29LV010A-25TC	32T	(0° to 70°C)
	15	0.05	AT29LV010A-25JI	32J	Industrial
			AT29LV010A-25TI	32T	(-40° to 85°C)

Package Type				
32J	32-Lead, Plastic J-Leaded Chip Carrier (PLCC)			
32T	32-Lead, Thin Small Outline Package (TSOP)			

AT29LV010A

Packaging Information







Atmel Headquarters

Corporate Headquarters 2325 Orchard Parkway San Jose, CA 95131

TEL (408) 441-0311 FAX (408) 487-2600

Europe

Atmel U.K., Ltd. Coliseum Business Centre Riverside Way Camberley, Surrey GU15 3YL England TEL (44) 1276-686677 FAX (44) 1276-686697

Asia

Atmel Asia, Ltd. Room 1219 Chinachem Golden Plaza 77 Mody Road Tsimshatsui East Kowloon, Hong Kong TEL (852) 27219778 FAX (852) 27221369

Japan

Atmel Japan K.K. Tonetsu Shinkawa Bldg., 9F 1-24-8 Shinkawa Chuo-ku, Tokyo 104-0033 Japan TEL (81) 3-3523-3551 FAX (81) 3-3523-7581

Atmel Operations

Atmel Colorado Springs

1150 E. Cheyenne Mtn. Blvd. Colorado Springs, CO 80906 TEL (719) 576-3300 FAX (719) 540-1759

Atmel Rousset

Zone Industrielle 13106 Rousset Cedex, France TEL (33) 4 42 53 60 00 FAX (33) 4 42 53 60 01

Fax-on-Demand

North America: 1-(800) 292-8635 International: 1-(408) 441-0732

e-mail literature@atmel.com

Web Site http://www.atmel.com

BBS 1-(408) 436-4309

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